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From GSM to LTE-Advanced Pro and 5G - Martin Sauter 2017-10-23

A comparative introduction to major global wireless standards, technologies and their applications From GSM to LTE-Advanced Pro and 5G: An Introduction to Mobile Networks and Mobile Broadband, 3rd Edition provides technical descriptions of the various wireless technologies currently in use. It explains the rationales behind their differing mechanisms and implementations while exploring the advantages and limitations of each technology. This edition has been fully updated and substantially expanded to reflect the significant evolution in mobile network technology occurring over the past several years. The chapter on LTE has been extensively enhanced with new coverage of current implementations of LTE carrier aggregation, mobility management, cell reselection and handover procedures, as well as the latest developments in 5G radio and core networks in 3GPP. It now features additional information on the TD-LTE air interface, IPv6 in mobile networks, Network Function Virtualization (NFV) and Narrowband Internet of Things (NB-IOT). Voice-over-LTE (VoLTE) is now treated extensively in a separate chapter featuring coverage of the VoLTE call establishment process, dedicated bearer setup, header compression, speech codec and bandwidth negotiation, supplementary service configuration and VoLTE emergency calls. In addition, extensive coverage of Voice-over-Wifi and mission critical communication for public safety organizations over LTE has been added. The WLAN chapter now provides coverage of WPA2-Professional with certificates for authentication in large deployments, such as the global Eduroam network and the new WLAN 60 GHz air interface. Bluetooth evolution has been addressed by including a detailed description of Bluetooth Low Energy (BLE) in the chapter devoted to Bluetooth. Describes the different systems based on the standards, their practical implementation and design assumptions, and the performance and capacity of each system in practice is analyzed and explained Questions at the end of each chapter and answers on the accompanying website make this book ideal for self-study or as course material.

The Future Internet - John Domingue 2011-04-08

Irrespective of whether we use economic or societal metrics, the Internet is one of the most important technical infrastructures in existence today. It will be a catalyst for much of our innovation and prosperity in the future. A competitive Europe will require Internet connectivity and services beyond the capabilities offered by current technologies. Future Internet research is therefore a must. This book is published in full compliance with the Open Access publishing initiative; it is based on the research carried out within the Future Internet Assembly (FIA). It contains a sample of representative results from the recent FIA meetings spanning a broad range of topics, all being of crucial importance for the future Internet. The book includes 32 contributions and has been structured into the following sections, each of which is preceded by a short introduction: Foundations: architectural issues; socio-economic issues; security and trust; and experiments and experimental design. Future Internet Areas: networks, services, and content; and applications.

Global Information Technology Report 2008-2009 - Soumitra Dutta 2009

Managing Research, Development and Innovation - Ravi Jain 2010-06-18

Now fully revised and updated—the classic book on effective R&D management "This thoughtful and detailed work outlines what is required in order to achieve the desired end results in a networked world where teamwork and collaboration are increasingly important to globally dispersed workforces." —John Chambers, Chairman and CEO, Cisco Praise for the Second Edition "This is a superbly written book and

could make an excellent reference and text for related university courses." —E. Lile Murphree, Jr., PhD, former Chairman, Department of Engineering Management, The George Washington University "Provides a superb exposition of the role that social and psychological phenomena play in today's organizations." —Fred E. Fiedler, Professor of Psychology Emeritus, University of Washington, Seattle As the economy shifts from producing goods to producing information, the role of researchers in shaping the future has become immense. By taking advantage of modern technology, the highly trained and predominantly autonomous researchers from around the globe collect and share information better than ever—yet, there is still a lack of an effective centralized structure for an R&D organization manager to integrate the efforts from many disparate individuals into a unified plan. Managing Research, Development, and Innovation, Third Edition covers the management skills and leadership theories essential to generating products and excelling in today's global economy. Topics of interest include how to design jobs, organize hierarchies, resolve conflicts, motivate employees, and create an innovative work environment. Discover how superior management skills can increase funding, generate profit, and improve the effectiveness of technologically based organizations. This new revised edition: Covers all aspects of the research and development process—with focus on the human management function Includes two new chapters covering the innovation process critical to research and development of new products and services Outlines the challenging issues related to diversity in science and technology organizations and provides insights as to how diversity can be used to enhance creativity Managing Research, Development, and Innovation, Third Edition is the most complete, insightful book of its kind. Useful for professionals and graduate students alike, the text demonstrates in clear, straightforward prose how good management skills will shape the future.

National Ministries of Education - James Frederick Abel 1930

From GSM to LTE-Advanced - Martin Sauter 2014-06-23

This revised edition of Communication Systems from GSM to LTE: An Introduction to Mobile Networks and Mobile Broadband Second Edition (Wiley 2010) contains not only a technical description of the different wireless systems available today, but also explains the rationale behind the different mechanisms and implementations; not only the 'how' but also the 'why'. In this way, the advantages and also limitations of each technology become apparent. Offering a solid introduction to major global wireless standards and comparisons of the different wireless technologies and their applications, this edition has been updated to provide the latest directions and activities in 3GPP standardization up to Release 12, and importantly includes a new chapter on Voice over LTE (VoLTE). There are new sections on Building Blocks of a Voice Centric Device, Building Blocks of a Smart Phone, Fast Dormancy, IMS and High-Speed Downlink Packet Access, and Wi-Fi-Protected Setup. Other sections have been considerably updated in places reflecting the current state of the technology. • Describes the different systems based on the standards, their practical implementation and design assumptions, and the performance and capacity of each system in practice is analyzed and explained • Questions at the end of each chapter and answers on the accompanying website make this book ideal for self-study or as course material

Public Technology Procurement and Innovation - Charles Edquist 2012-12-06

Public Technology Procurement and Innovation studies public technology procurement as an instrument of

innovation policy. In the past few years, public technology procurement has been a relatively neglected topic in the theoretical and research literature on the economics of innovation. Similarly, preoccupation with 'supply-side' measures has led policy-makers to avoid making very extensive use of this important 'demand-side' instrument. These trends have been especially pronounced in the European Union. There, as this book will argue, existing legislation governing public procurement presents obstacles to the use of public technology procurement as a means of stimulating and supporting technological innovation. Recently, however, there has been a gradual re-awakening of practical interest in such measures among policy-makers in the EU and elsewhere. For these and other related measures, this volume aims to contribute to a serious reconsideration of public technology procurement from the complementary standpoints of innovation theory and innovation policy.

Publish! - 1994

Computer Networks - Andrew S. Tanenbaum 2019-02

Search Engines - Bruce Croft 2011-11-21

This is the eBook of the printed book and may not include any media, website access codes, or print supplements that may come packaged with the bound book. *Search Engines: Information Retrieval in Practice* is ideal for introductory information retrieval courses at the undergraduate and graduate level in computer science, information science and computer engineering departments. It is also a valuable tool for search engine and information retrieval professionals. Written by a leader in the field of information retrieval, *Search Engines: Information Retrieval in Practice*, is designed to give undergraduate students the understanding and tools they need to evaluate, compare and modify search engines. Coverage of the underlying IR and mathematical models reinforce key concepts. The book's numerous programming exercises make extensive use of Galago, a Java-based open source search engine.

High Performance Computing - Thomas Sterling 2017-12-05

High Performance Computing: Modern Systems and Practices is a fully comprehensive and easily accessible treatment of high performance computing, covering fundamental concepts and essential knowledge while also providing key skills training. With this book, domain scientists will learn how to use supercomputers as a key tool in their quest for new knowledge. In addition, practicing engineers will discover how supercomputers can employ HPC systems and methods to the design and simulation of innovative products, and students will begin their careers with an understanding of possible directions for future research and development in HPC. Those who maintain and administer commodity clusters will find this textbook provides essential coverage of not only what HPC systems do, but how they are used. Covers enabling technologies, system architectures and operating systems, parallel programming languages and algorithms, scientific visualization, correctness and performance debugging tools and methods, GPU accelerators and big data problems Provides numerous examples that explore the basics of supercomputing, while also providing practical training in the real use of high-end computers Helps users with informative and practical examples that build knowledge and skills through incremental steps Features sidebars of background and context to present a live history and culture of this unique field Includes online resources, such as recorded lectures from the authors' HPC courses

Handbook of Integrated Risk Management in Global Supply Chains - Panos Kouvelis 2011-10-26

A comprehensive, one-stop reference for cutting-edge research in integrated risk management, modern applications, and best practices In the field of business, the ever-growing dependency on global supply chains has created new challenges that traditional risk management must be equipped to handle. *Handbook of Integrated Risk Management in Global Supply Chains* uses a multi-disciplinary approach to present an effective way to manage complex, diverse, and interconnected global supply chain risks. Contributions from leading academics and researchers provide an action-based framework that captures real issues, implementation challenges, and concepts emerging from industry studies. The handbook is divided into five parts: Foundations and Overview introduces risk management and discusses the impact of supply chain disruptions on corporate performance Integrated Risk Management: Operations and Finance Interface explores the joint use of operational and financial hedging of commodity price uncertainties

Supply Chain Finance discusses financing alternatives and the role of financial services in procurement contracts; inventory management and capital structure; and bank financing of inventories *Operational Risk Management Strategies* outlines supply risks and challenges in decentralized supply chains, such as competition and misalignment of incentives between buyers and suppliers *Industrial Applications* presents examples and case studies that showcase the discussed methodologies Each topic's presentation includes an introduction, key theories, formulas, and applications. Discussions conclude with a summary of the main concepts, a real-world example, and professional insights into common challenges and best practices. *Handbook of Integrated Risk Management in Global Supply Chains* is an essential reference for academics and practitioners in the areas of supply chain management, global logistics, management science, and industrial engineering who gather, analyze, and draw results from data. The handbook is also a suitable supplement for operations research, risk management, and financial engineering courses at the upper-undergraduate and graduate levels.

PC Mag - 2004-08-03

PCMag.com is a leading authority on technology, delivering Labs-based, independent reviews of the latest products and services. Our expert industry analysis and practical solutions help you make better buying decisions and get more from technology.

The Mathematical Theory of Communication - Claude E Shannon 1998-09-01

Scientific knowledge grows at a phenomenal pace—but few books have had as lasting an impact or played as important a role in our modern world as *The Mathematical Theory of Communication*, published originally as a paper on communication theory more than fifty years ago. Republished in book form shortly thereafter, it has since gone through four hardcover and sixteen paperback printings. It is a revolutionary work, astounding in its foresight and contemporaneity. The University of Illinois Press is pleased and honored to issue this commemorative reprinting of a classic.

Networks and Grids - Thomas G. Robertazzi 2007-07-13

This useful volume adopts a balanced approach between technology and mathematical modeling in computer networks, covering such topics as switching elements and fabrics, Ethernet, and ALOHA design. The discussion includes a variety of queueing models, routing, protocol verification and error codes and divisible load theory, a new modeling technique with applications to grids and parallel and distributed processing. Examples at the end of each chapter provide ample material for practice. This book can serve as a text for an undergraduate or graduate course on computer networks or performance evaluation in electrical and computer engineering or computer science.

Invisible Engines - David S. Evans 2008-02-15

Harnessing the power of software platforms: what executives and entrepreneurs must know about how to use this technology to transform industries and how to develop the strategies that will create value and drive profits. Software platforms are the invisible engines that have created, touched, or transformed nearly every major industry for the past quarter century. They power everything from mobile phones and automobile navigation systems to search engines and web portals. They have been the source of enormous value to consumers and helped some entrepreneurs build great fortunes. And they are likely to drive change that will dwarf the business and technology revolution we have seen to this point. *Invisible Engines* examines the business dynamics and strategies used by firms that recognize the transformative power unleashed by this new revolution—a revolution that will change both new and old industries. The authors argue that in order to understand the successes of software platforms, we must first understand their role as a technological meeting ground where application developers and end users converge. Apple, Microsoft, and Google, for example, charge developers little or nothing for using their platforms and make most of their money from end users; Sony PlayStation and other game consoles, by contrast, subsidize users and make more money from developers, who pay royalties for access to the code they need to write games. More applications attract more users, and more users attract more applications. And more applications and more users lead to more profits. *Invisible Engines* explores this story through the lens of the companies that have mastered this platform-balancing act. It offers detailed studies of the personal computer, video game console, personal digital assistant, smart mobile phone, and digital media software platform industries, focusing on the business decisions made by industry players to drive profits and stay a step ahead of the

competition. Shorter discussions of Internet-based software platforms provide an important glimpse into a future in which the way we buy, pay, watch, listen, learn, and communicate will change forever. An electronic version of this book is available under a Creative Commons license.

Programming in Python 3 - Mark Summerfield 2008-12-16

Python 3 is the best version of the language yet: It is more powerful, convenient, consistent, and expressive than ever before. Now, leading Python programmer Mark Summerfield demonstrates how to write code that takes full advantage of Python 3's features and idioms. The first book written from a completely "Python 3" viewpoint, Programming in Python 3 brings together all the knowledge you need to write any program, use any standard or third-party Python 3 library, and create new library modules of your own. Summerfield draws on his many years of Python experience to share deep insights into Python 3 development you won't find anywhere else. He begins by illuminating Python's "beautiful heart": the eight key elements of Python you need to write robust, high-performance programs. Building on these core elements, he introduces new topics designed to strengthen your practical expertise—one concept and hands-on example at a time. This book's coverage includes Developing in Python using procedural, object-oriented, and functional programming paradigms Creating custom packages and modules Writing and reading binary, text, and XML files, including optional compression, random access, and text and XML parsing Leveraging advanced data types, collections, control structures, and functions Spreading program workloads across multiple processes and threads Programming SQL databases and key-value DBM files Utilizing Python's regular expression mini-language and module Building usable, efficient, GUI-based applications Advanced programming techniques, including generators, function and class decorators, context managers, descriptors, abstract base classes, metaclasses, and more Programming in Python 3 serves as both tutorial and language reference, and it is accompanied by extensive downloadable example code—all of it tested with the final version of Python 3 on Windows, Linux, and Mac OS X.

MIMO-OFDM Wireless Communications with MATLAB - Yong Soo Cho 2010-08-20

MIMO-OFDM is a key technology for next-generation cellular communications (3GPP-LTE, Mobile WiMAX, IMT-Advanced) as well as wireless LAN (IEEE 802.11a, IEEE 802.11n), wireless PAN (MB-OFDM), and broadcasting (DAB, DVB, DMB). In MIMO-OFDM Wireless Communications with MATLAB®, the authors provide a comprehensive introduction to the theory and practice of wireless channel modeling, OFDM, and MIMO, using MATLAB® programs to simulate the various techniques on MIMO-OFDM systems. One of the only books in the area dedicated to explaining simulation aspects Covers implementation to help cement the key concepts Uses materials that have been classroom-tested in numerous universities Provides the analytic solutions and practical examples with downloadable MATLAB® codes Simulation examples based on actual industry and research projects Presentation slides with key equations and figures for instructor use MIMO-OFDM Wireless Communications with MATLAB® is a key text for graduate students in wireless communications. Professionals and technicians in wireless communication fields, graduate students in signal processing, as well as senior undergraduates majoring in wireless communications will find this book a practical introduction to the MIMO-OFDM techniques. Instructor materials and MATLAB® code examples available for download at www.wiley.com/go/chomimo

LTE Signaling - Ralf Kreher 2010-12-21

A comprehensive reference on the call procedures of 4G RAN and Core networks, LTE Signaling, Troubleshooting and Optimization describes the protocols and procedures of LTE. It explains essential topics from basic performance measurement counters, radio quality and user plane quality to the standards, architecture, objectives and functions of the different interfaces. The first section gives an overview of LTE/EPC network architecture, reference points, protocol stacks, information elements and elementary procedures. The proceeding parts target more advanced topics to cover LTE/EPC signalling and radio quality analysis. This book supplements the information provided in the 3GPP standards by giving readers access to a universal LTE/EPC protocol sequence to ensure they have a clear understanding of the issues involved. It describes the normal signaling procedures as well as explaining how to identify and troubleshoot abnormal network behavior and common failure causes. Enables the reader to understand the signaling procedures and parameters that need to be analyzed when monitoring UMTS networks Covers the essential facts on signaling procedures by providing first hand information taken from real LTE/EPC

traces A useful reference on the topic, also providing sufficient details for test and measurement experts who need to analyze LTE/EPC signaling procedures and measurements at the most detailed level Contains a description of LTE air interface monitoring scenarios as well as other key topics up to an advanced level LTE Signaling, Troubleshooting and Optimization is the Long Term Evolution successor to the previous Wiley books UMTS Signaling and UMTS Performance Measurement.

Microwave Engineering - David M. Pozar 2011-11-22

Pozar's new edition of Microwave Engineering includes more material on active circuits, noise, nonlinear effects, and wireless systems. Chapters on noise and nonlinear distortion, and active devices have been added along with the coverage of noise and more material on intermodulation distortion and related nonlinear effects. On active devices, there's more updated material on bipolar junction and field effect transistors. New and updated material on wireless communications systems, including link budget, link margin, digital modulation methods, and bit error rates is also part of the new edition. Other new material includes a section on transients on transmission lines, the theory of power waves, a discussion of higher order modes and frequency effects for microstrip line, and a discussion of how to determine unloaded. [PC Magazine](#) - 2005

Arm System-On-Chip Architecture, 2/E - Furber 2001-09

The Telecommunications Handbook - Jyrki T. J. Penttinen 2015-01-13

THE TELECOMMUNICATIONS HANDBOOK THE TELECOMMUNICATIONS HANDBOOK ENGINEERING GUIDELINES FOR FIXED, MOBILE AND SATELLITE SYSTEMS Taking a practical approach, The Telecommunications Handbook examines the principles and details of all the major and modern telecommunications systems currently available to industry and to end-users. It gives essential information about usage, architectures, functioning, planning, construction, measurements and optimization. The structure of the book is modular, giving both overall descriptions of the architectures and functionality of typical use cases, as well as deeper and practical guidelines for telecom professionals. The focus of the book is on current and future networks, and the most up-to-date functionalities of each network are described in sufficient detail for deployment purposes. The contents include an introduction to each technology, its evolution path, feasibility and utilization, solution and network architecture, and technical functioning of the systems (signaling, coding, different modes for channel delivery and security of core and radio system). The planning of the core and radio networks (system-specific field test measurement guidelines, hands-on network planning advices and suggestions for parameter adjustments) and future systems are also described. With contributions from specialists in both industry and academia, the book bridges the gap between communications in the academic context and the practical knowledge and skills needed to work in the telecommunications industry.

Dedicated Mobile Communications for High-speed Railway - Zhang-Dui Zhong 2017-08-22

This book addresses the fundamental theory and key technologies of narrowband and broadband mobile communication systems specifically for railways. It describes novel relaying schemes that meet the different design criteria for railways and discusses the applications of signal classification techniques as well as offline resource scheduling as a way of advancing rail practice. Further, it introduces Novel Long Term Evolution for Railway (LTE-R) network architecture, the Quality of Service (QoS) requirement of LTE-R and its performance evaluation and discusses in detail security technologies for rail-dedicated mobile communication systems. The advanced research findings presented in the book are all based on high-speed railway measurement data, which offer insights into the propagation mechanisms and corresponding modeling theory and approaches in unique railway scenarios. It is a valuable resource for researchers, engineers and graduate students in the fields of rail traffic systems, telecommunication and information systems.

Telecommunications Network Planning - Brunilde Sansò 2012-12-06

Telecommunications - central to our daily lives - continues to change dramatically. These changes are the result of technological advances, deregulation, the proliferation of broadband service offers, and the spectacular popularity of the Internet and wireless services. In such adynamic technological and economic

environment, competition is increasing among service providers and among equipment manufacturers. Consequently, optimization of the planning process is becoming essential. Although telecommunications network planning has been tackled by the Operations Research community for some time, many fundamental problems remain challenging. Through its fourteen chapters, this book covers some new and some still challenging older problems which arise in the planning of telecommunication networks. Telecommunications Network Planning will benefit both telecommunications practitioners looking for efficient methods to solve their problems and operations researchers interested in telecommunications. The book examines network design and dimensioning problems; it explores Operation Research issues related to a new standard Asynchronous Transfer Mode (ATM); it overviews problems that arise when designing survivable SDH/SONET Networks; it considers some broadband network problems; and it concludes with three chapters on wireless and mobile networks. Leading area researchers have contributed their recent research on the telecommunications and network topics treated in the volume.

Exploring Zynq Mpsoc - Louise H Crockett 2019-04-11

This book introduces the Zynq MPSoC (Multi-Processor System-on-Chip), an embedded device from Xilinx. The Zynq MPSoC combines a sophisticated processing system that includes ARM Cortex-A53 applications and ARM Cortex-R5 real-time processors, with FPGA programmable logic. As well as guiding the reader through the architecture of the device, design tools and methods are also covered in detail: both the conventional hardware/software co-design approach, and the newer software-defined methodology using Xilinx's SDx development environment. Featured aspects of Zynq MPSoC design include hardware and software development, multiprocessing, safety, security and platform management, and system booting. There are also special features on PYNQ, the Python-based framework for Zynq devices, and machine learning applications. This book should serve as a useful guide for those working with Zynq MPSoC, and equally as a reference for technical managers wishing to gain familiarity with the device and its associated design methodologies.

Operations Management: Policy, Practice and Performance Improvement - Steve Brown 2013-06-17
'Operations Management: policy, practices, performance improvement' is the latest state-of-the-art approach to operations management. It provides new cutting edge input into operations management theory and practice that cannot be found in any other text. Discussing both strategic and tactical inputs it combines and balances service and manufacturing operations. * Cutting edge techniques accompanied by brand new case studies * Challenges standard approaches * Comprehensive coverage of strategic supply management * Critical sample questions to aid discussion * Reading lists and articles to support learning * Additional lecturer support material This outstanding author team is from the Operations Management Group at the University of Bath. Their expertise and knowledge is apparent in the text, and they bring to it their original research and experience in the field of operations management.

Wireless Communications - Andrea Goldsmith 2005-08-08

Wireless technology is a truly revolutionary paradigm shift, enabling multimedia communications between people and devices from any location. It also underpins exciting applications such as sensor networks, smart homes, telemedicine, and automated highways. This book provides a comprehensive introduction to the underlying theory, design techniques and analytical tools of wireless communications, focusing primarily on the core principles of wireless system design. The book begins with an overview of wireless systems and standards. The characteristics of the wireless channel are then described, including their fundamental capacity limits. Various modulation, coding, and signal processing schemes are then discussed in detail, including state-of-the-art adaptive modulation, multicarrier, spread spectrum, and multiple antenna techniques. The concluding chapters deal with multiuser communications, cellular system design, and ad-hoc network design. Design insights and tradeoffs are emphasized throughout the book. It contains many worked examples, over 200 figures, almost 300 homework exercises, over 700 references, and is an ideal textbook for students.

PCI Express System Architecture - Ravi Budruk 2004

••PCI EXPRESS is considered to be the most general purpose bus so it should appeal to a wide audience in this arena. •Today's buses are becoming more specialized to meet the needs of the particular system applications, building the need for this book. •Mindshare and their only competitor in this space, Solari,

team up in this new book.

The Engineering of Sport - Steve Haake 2020-12-17

Science and technology has been used more and more in the last few decades to gain advantage over competitors. Quite often, however, the actual science involved is not published because a suitable journal cannot be found. The Engineering of Sport brings together work from a very diverse range of subjects including Engineering, Physics, Materials and Biomechanics. The Engineering of Sport represent work which was represented at the 1st International Conference on the Engineering of Sport held in Sheffield, UK in July 1996. Many sports were represented and the material covered split into nine topics covering aerodynamics, biomechanics, design, dynamics, instrumentation, materials, mechanics, modelling, motion analysis, and vibrations. It should be of interest to specialists in all areas of sports research.

Off the Network - Ulises Ali Mejias 2013-06-01

The digital world profoundly shapes how we work and consume and also how we play, socialize, create identities, and engage in politics and civic life. Indeed, we are so enmeshed in digital networks—from social media to cell phones—that it is hard to conceive of them from the outside or to imagine an alternative, let alone defy their seemingly inescapable power and logic. Yes, it is (sort of) possible to quit Facebook. But is it possible to disconnect from the digital network—and why might we want to? Off the Network is a fresh and authoritative examination of how the hidden logic of the Internet, social media, and the digital network is changing users' understanding of the world—and why that should worry us. Ulises Ali Mejias also suggests how we might begin to rethink the logic of the network and question its ascendancy. Touted as consensual, inclusive, and pleasurable, the digital network is also, Mejias says, monopolizing and threatening in its capacity to determine, commodify, and commercialize so many aspects of our lives. He shows how the network broadens participation yet also exacerbates disparity—and how it excludes more of society than it includes. Uniquely, Mejias makes the case that it is not only necessary to challenge the privatized and commercialized modes of social and civic life offered by corporate-controlled spaces such as Facebook and Twitter, but that such confrontations can be mounted from both within and outside the network. The result is an uncompromising, sophisticated, and accessible critique of the digital world that increasingly dominates our lives.

Radio Network Planning and Optimisation for UMTS - Jaana Laiho 2006-05-01

Radio Network Planning and Optimisation for UMTS, Second Edition, is a comprehensive and fully updated introduction to WCDMA radio access technology used in UMTS, featuring new content on key developments. Written by leading experts at Nokia, the first edition quickly established itself as a best-selling and highly respected book on how to dimension, plan and optimise UMTS networks. This valuable text examines current and future radio network management issues and their impact on network performance as well as the relevant capacity and coverage enhancement methods. In addition to coverage of WCDMA radio access technology used in UMTS, and the planning and optimisation of such a system, the service control and management concept in WCDMA and GPRS networks are also introduced. This is an excellent source of information for those considering future cellular networks where Quality of Service (QoS) is of paramount importance. Key features of the Second Edition include: High-Speed Downlink Packet Access (HSDPA) - physical layer, dimensioning and radio resource management Quality of Service (QoS) mechanisms in network for service differentiation Multiple Input - Multiple Output (MIMO) technology Practical network optimisation examples Service optimisation for UMTS and GPRS/EDGE capacity optimisation The 'hot topic' of service control and management in WCDMA and GPRS networks, that has evolved since the first edition Companion website includes: Figures Static radio network simulator implemented in MATLAB® This text will have instant appeal to wireless operators and network and terminal manufacturers. It will also be essential reading for undergraduate and postgraduate students, frequency regulation bodies and all those interested in radio network planning and optimisation, particularly RF network systems engineering professionals.

HyperTransport System Architecture - Don Anderson 2003

Important book with no competition based on a successful course from Mindshare.

AI and Learning Systems - Konstantinos Kyprianidis 2021-02-17

Over the last few years, interest in the industrial applications of AI and learning systems has surged. This

book covers the recent developments and provides a broad perspective of the key challenges that characterize the field of Industry 4.0 with a focus on applications of AI. The target audience for this book includes engineers involved in automation system design, operational planning, and decision support. Computer science practitioners and industrial automation platform developers will also benefit from the timely and accurate information provided in this work. The book is organized into two main sections comprising 12 chapters overall: •Digital Platforms and Learning Systems •Industrial Applications of AI
LTE Security - Günther Horn 2011-06-09

Addressing the security solutions for LTE, a cellular technology from Third Generation Partnership Project (3GPP), this book shows how LTE security substantially extends GSM and 3G security. It also encompasses the architectural aspects, known as SAE, to give a comprehensive resource on the topic. Although the security for SAE/LTE evolved from the security for GSM and 3G, due to different architectural and business requirements of fourth generation systems the SAE/LTE security architecture is substantially different from its predecessors. This book presents in detail the security mechanisms employed to meet these requirements. Whilst the industry standards inform how to implement systems, they do not provide readers with the underlying principles behind security specifications. LTE Security fills this gap by providing first hand information from 3GPP insiders who explain the rationale for design decisions. Key features: Provides a concise guide to the 3GPP/LTE Security Standardization specifications Authors are leading experts who participated in decisively shaping SAE/LTE security in the relevant standardization body, 3GPP Shows how GSM and 3G security was enhanced and extended to meet the requirements of fourth generation systems Gives the rationale behind the standards specifications enabling readers to have a broader understanding of the context of these specifications Explains why LTE security solutions are designed as they are and how theoretical security mechanisms can be put to practical use
Telecommunication Journal - 1989

Practical Algorithms for 3D Computer Graphics, Second Edition - R. Stuart Ferguson 2013-12-19
Practical Algorithms for 3D Computer Graphics, Second Edition covers the fundamental algorithms that are the core of all 3D computer graphics software packages. Using Core OpenGL and OpenGL ES, the book enables you to create a complete suite of programs for 3D computer animation, modeling, and image synthesis. Since the publication of the first edition, implementation aspects have changed significantly, including advances in graphics technology that are enhancing immersive experiences with virtual reality. Reflecting these considerable developments, this second edition presents up-to-date algorithms for each

stage in the creative process. It takes you from the construction of polygonal models of real and imaginary objects to rigid body animation and hierarchical character animation to the rendering pipeline for the synthesis of realistic images. New to the Second Edition New chapter on the modern approach to real-time 3D programming using OpenGL New chapter that introduces 3D graphics for mobile devices New chapter on OpenFX, a comprehensive open source 3D tools suite for modeling and animation Discussions of new topics, such as particle modeling, marching cubes, and techniques for rendering hair and fur More web-only content, including source code for the algorithms, video transformations, comprehensive examples, and documentation for OpenFX The book is suitable for newcomers to graphics research and 3D computer games as well as more experienced software developers who wish to write plug-in modules for any 3D application program or shader code for a commercial games engine.

Real Time Graphics - 2002

Testing in Scrum - Tilo Linz 2014-03-28

These days, more and more software development projects are being carried out using agile methods like Scrum. Agile software development promises higher software quality, a shorter time to market, and improved focus on customer needs. However, the transition to working within an agile methodology is not easy. Familiar processes and procedures change drastically. Software testing and software quality assurance have a crucial role in ensuring that a software development team, department, or company successfully implements long-term agile development methods and benefits from this framework. This book discusses agile methodology from the perspective of software testing and software quality assurance management. Software development managers, project managers, and quality assurance managers will obtain tips and tricks on how to organize testing and assure quality so that agile projects maintain their impact. Professional certified testers and software quality assurance experts will learn how to work successfully within agile software teams and how best to integrate their expertise. Topics include: Agile methodology and classic process models How to plan an agile project Unit tests and test first approach Integration testing and continuous integration System testing and test nonstop Quality management and quality assurance Also included are five case studies from the manufacturing, online-trade, and software industry as well as test exercises for self-assessment. This book covers the new ISTQB Syllabus for Agile Software Testing and is a relevant resource for all students and trainees worldwide who plan to undertake this ISTQB certification.

Official Gazette of the United States Patent and Trademark Office - United States. Patent and Trademark Office 2001